



LAKE BEAUTY BIBLE CAMP

Job Title: Worship Leader

Job Classification: Summer Program Staff

Organizational Relationships:

- Reports to Ministry Staff
- Coordinates with A/V team and staff involved in worship teams

Position Overview:

The Worship Leader is responsible for the coordination of all aspects of summer chapel services. The Worship Leader accomplishes this by training worship team members, planning and leading worship sets, planning and collaborating with staff on other aspects of chapel services, and by coordinating with camp speakers. The Worship Leader is also responsible to assist with general program duties and with cabin leading duties.

Job Tasks:

- Plan and lead worship sets during staff training in coordination with ministry staff.
- Recruit and develop worship teams utilizing summer staff members.
- Teach summer theme song and benediction song to summer staff.
- Develop orders of service for all chapel services and input them into ProPresenter.
- Plan and lead worship sets for every summer chapel service.
- Determine and communicate A/V needs for all services to A/V team.
- Research and promote ways to improve and expand chapel services for summer programming.
- Assist in general program duties (including, but not limited to, food service, housekeeping, and facilities) as assigned.
- When not performing program duties, assist in cabin leading duties in coordination with assigned cabin leader.
- All other duties as assigned.

Desired Education and/or Experience:

- High School Diploma
- Some experience leading worship teams

Desired Knowledge, Skill, and Ability:

- Knowledge and ability to effectively lead worship teams
- Knowledge and ability to operate relevant A/V equipment on a basic level
- Ability to effectively manage time to meet daily and weekly chapel service deadlines
- Ability to effectively train, coordinate, and collaborate with staff to implement chapel service programming
- Ability to effectively disciple, mentor, and spiritually lead campers in a supporting role